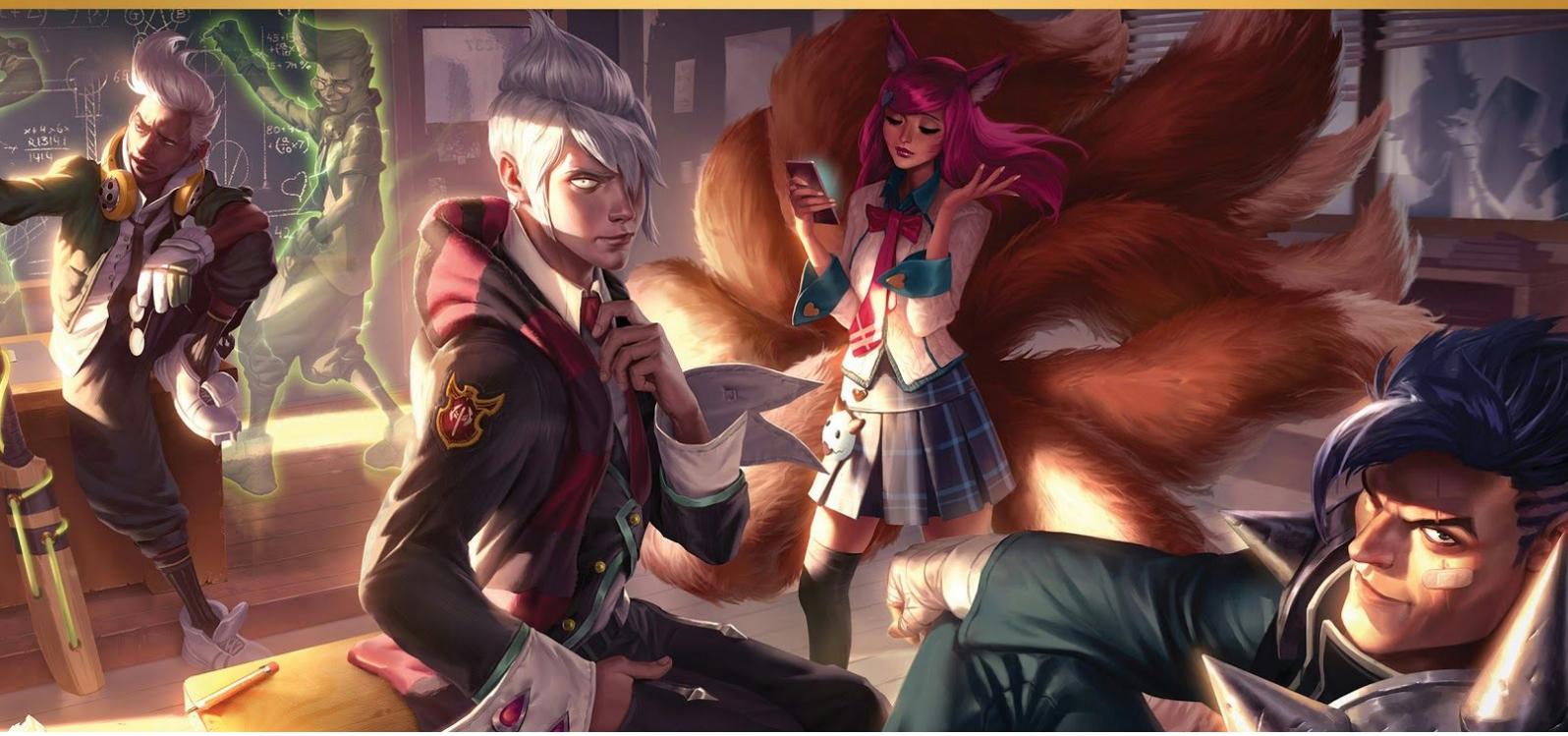




High School League of Legends Club  
**TOURNAMENT GUIDE**



## Introduction

Who are you running this tournament for?

What do you want to achieve with this tournament?

When is the most convenient time for players to host this tournament?

Why are you are running this tournament?

How is the tournament going to run smoothly?

These questions dictate how you will structure your tournament when it comes to format, schedule, prizes and rules.

## Tournament Platform

There are online tournament platforms that help you create and seed brackets for your tournaments. This takes that extra work load off you and lets you have all the necessary information in one place. For a beginner, [Challonge](#) is the easiest to use and the simplest to understand. Here's an [example](#).

If the tournament details page covers all the questions below, you are well on your way to running a smooth tournament experience.

Things you may want to consider:

When is the tournament?

Who are we playing?

When are we playing?

What are their summoner names?

How do I contact the admin?

What are the rules?

What are the prizes?

## Tournament formats

The most common tournament formats (bracket styles) are as follows:

### Single Elimination

A single elimination bracket is a tournament structure where teams are placed head to head and only the winning team advances to the next round. In this format the losing team is eliminated from the tournament.

Advantages of the single elimination brackets include:

- They're easy to organise

- They're the fastest, low maintenance way to determine a winner
- They're easy to explain to players

Disadvantages include:

- Teams eliminated early may feel unsatisfied with the tournament
- Random seeding may knock out a favourite team early
- Random seeding puts more emphasis keeping a tight schedule than player skill

### Double Elimination

A double elimination bracket is a tournament structure that pairs teams head to head, with the winning team advancing and the losing team dropping into the losers' bracket. Once a team is in the losers' bracket, they continue to play against other teams there were defeated in the winners' bracket. The final place in the bracket pairs the undefeated team from the winners' bracket with the last team remaining in the losers' bracket. If the losers' finalist loses a match (their second loss in the tournament) they're eliminated from the tournament.

Advantages for double elimination brackets includes:

- They're easy to organise compared to Swiss and Group Play
- They're easy to explain to players

Disadvantages include:

- Longer tournament times than single elimination

### Swiss

A Swiss-system is a structure where teams compete in a predetermined number of rounds. During the first round, teams are paired with one another at random. In subsequent rounds the teams are paired randomly but against teams with a similar record. Unlike single and double elimination, there is no specific point where a team is eliminated from the tournament. Instead the teams may choose to remove themselves at any time, or participate in all rounds of play until the tournament's over.

Advantages of Swiss-system include:

- All participants get to play for the full tournament
- Teams are paired against similarly skilled opponents in every round but the first
- They produce a fairly accurate final standing for players ranked second and below at the end of the tournament

Disadvantages include:

- They're difficult to execute without software assistance
- They're more difficult to explain than single or double elimination brackets

### Round Robin or Group Play

Group play is a tournament structure where teams are segmented into groups and play every other team in the group a set number of times. The top teams within the group advance to another tournament bracket – typically single or double elimination.

Advantages of Group Play include:

- Multiple matches within the group provide better skill testing and make for less random seeding

Disadvantages include:

- This format takes the longest to execute
- Planning a group stage might require software to manage and produce accurate standings
- Players may feel they don't have the chance to play everyone in the tournament

You can read further about the benefits of each tournament format from pages 30-33 at the following link:

[http://s3-us-west-2.amazonaws.com/burningman-prod/tournament-rules/en\\_AU.pdf](http://s3-us-west-2.amazonaws.com/burningman-prod/tournament-rules/en_AU.pdf)

## **Seeding**

We recommend tournaments use random seeding. This removes the possibility of bias by either the tournament officials or players

## **Tournament Schedule**

Making a schedule for your tournament is based on a number of factors:

How many computers you have (LAN only)

What tournament format you run

What game mode you choose

What rules you have in place

For a Summoner's Rift match you must take these factors into account:

10-15 minutes setting up (live tournaments only)

5-10 minutes creating or joining a lobby

10 minutes for the "pick and ban" phase

20-40+ minutes for the game to finish

When creating a schedule make sure to have a buffer in case you fall behind

A good rough guide to running a tournament is to have 30 minutes before a tournament to make sure everything is set up and players are ready. Then allow 60 minutes for each game to be played.

## Hiring a LAN centre or internet cafe

Before hosting at a LAN centre you must assess whether it is viable to hold your tournament at the establishment. Have an inspection of the venue and look for these things.

Question	Explanation
How many computers are there?	You need 10 computers to run a single game
Are there 5 computers in a row?	Teammates should play next to each other
How easy is it to screen cheat?	Opposing teams should not be able to see each other's screens
How noisy can it get?	Teammates must be able to communicate with each other
Are the mice and keyboards satisfactory?	Players may or may not need to bring their own mice and keyboards
Is there extra space?	For players waiting to play their matches
Is there air conditioning?	Without air conditioning it gets quite hot and stuffy in a room with multiple computers and bodies

## Comprehensive information and rules

For more information, as well as a complete set of rules, head to the following link:  
[http://s3-us-west-2.amazonaws.com/burningman-prod/tournament-rules/en\\_AU.pdf](http://s3-us-west-2.amazonaws.com/burningman-prod/tournament-rules/en_AU.pdf)